

APPENDIX A

**FEDERAL AND STATE PERMITTING
REQUIREMENTS AND AGENCIES**

APPENDIX A: FEDERAL AND STATE AGENCIES & PERMITTING REQUIREMENTS	
Agency	Lease/Permit/Action
FEDERAL	
Bureau of Land Management	Coal Lease Resource Recovery & Protection Plan Scoria Sales Contract Exploration Drilling Permit
Office of Surface Mining Reclamation and Enforcement	Preparation of MLA Mining Plan Approval Document SMCRA Oversight
Office of the Secretary of the Interior	Approval of MLA Mining Plan
Mine Safety and Health Administration	Safety Permit and Legal ID Ground Control Plan Major Impoundments Explosives Use and Storage Permit
Bureau of Alcohol, Tobacco, and Firearms	Explosive's Manufacturer's License Explosives Use and Storage Permit
Federal Communication Commission	Radio Permit: Ambulance Mobile Relay System Radio License
Nuclear Regulatory Commission	Radioactive By-Products Material License
Army Corps of Engineers	Authorization of Impacts to Wetlands and Other Waters of the U.S.
Department of Transportation	Hazardous Waste Shipment Notification
Federal Aviation Administration	Radio Tower Permits
STATE	
State Land Commission	Coal Lease Scoria Lease
Department of Environmental Quality-Land Quality Division	Permit and License to Mine
Department of Environmental Quality-Air Quality Division	Air Quality Permit to Operate Air Quality Permit to Construct
Department of Environmental Quality-Water Quality Division	National Pollutant Discharge Elimination System Water Discharge Permit Permit to Construct Sedimentation Pond Authorization to Construct Septic Tank & Leach Field Authorization to Construct and Install a Public Water Supply and Sewage Treatment System
Department of Environmental Quality-Solid Waste Management Program	Solid Waste Disposal Permit-Permanent and Construction
State Engineer's Office	Appropriation of Surface Water Permits Appropriation of Ground Water Permits
Industrial Siting Council	Industrial Siting Certificate of Non-Jurisdiction
Department of Health	Radioactive Material Certificate of Registration