

Fire Regime Condition Class

Fire Condition Class 1



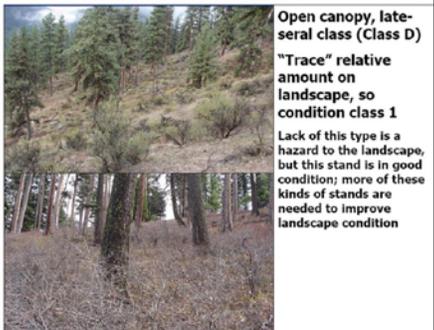
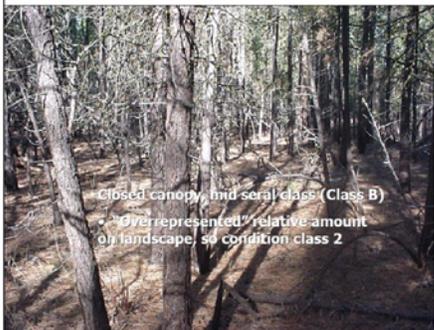
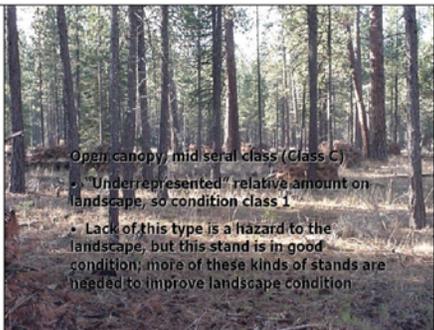
Fire Condition Class 2



Fire Condition Class 3



Vegetation-Fuel	Reference %	Current %	Similarity score	CC1 Difference of Cur. and Ref. Cur. (Cur. - Ref. Cur.)	CC2 Difference of Cur. and Ref. Cur. (Cur. - Ref. Cur.)
A - Early	15	5	5	-66	-66/Underrep → Stand CC1
B - Mid Closed	10	20	10	+50	+50/Overrep → Stand CC2
C - Mid Open	25	15	15	-40	-40/Underrep → Stand CC1
D - Late Open	40	5	5	-88	-88/Trace → Stand CC1
E - Late Closed	10	40	10	+75	+75/Abundant → Stand CC3
F - Uncharacteristic	3	15	3	+12	+100/Abundant → Stand CC3
Total	100	100	50		
Deviation					50
Vegetation-Fuel Condition Class					2



What about uncharacteristic classes??

Uncharacteristic classes are seral stages which did not occur in the natural regime. In this picture, a solid cheatgrass understory makes this an uncharacteristic class.
 Because they did not occur in native communities, the veg-fuel class difference is calculated as (Cur-Ref)/Cur, since Ref = 0 then difference = +100%.
 Therefore stands in uncharacteristic classes are **always assigned Condition Class 3.**

